

## **2017 Manhattan Beach Grand Prix Race Protocol July, 2017**

### **Introduction and Summary of Changes for 2017**

A significant Change has been made to the MBGP in 2017. For the first time in its 56 year history the race will be run in a COUNTER-CLOCKWISE direction. Otherwise, it will follow the same route around the Valley-Ardmore corridor between 15th Street and Pacific Avenue. The finish line has been moved closer to 15th Street to a spot 20 or so feet North of the fire hydrant by the Jocelyn. The changes have been contemplated for many years and discussed thoroughly over the last two years, with the intention of increasing spectator and racer interest while promoting rider safety.

All vehicle traffic on the course, including emergency vehicles, will accordingly be directed to proceed in a counterclockwise direction as describe in detail below. Individual access control instructions (hard copies) will be provided to SBW course marshals (and CSC) for each critical access point at the beginning of the first race.

Racers will stage on 15th at Valley as usual. They will be subsequently be directed by race officials to proceed CLOCKWISE on the right hand side of Valley as instructed by the race officials past the start/finish line where they will then make a U-turn and queue up behind the start line. This is the only exception to the counterclockwise rule!

Vehicles parking in the Vendor lot (Jocelyn Center/Post Office lot) and VIP lot (City Lot on 15th) will enter via 15th at Highland as usual and proceed to their lots as directed.

Emergency Vehicles needing access to the course will enter via 15th and Valley Highland as usual and will then be directed in a counterclockwise to the emergency location to protect racers still on the course.

Team cars will be notified in advance to stage on Blanche at Valley; any team car that attempts to enter via 15th and Highland will be directed to proceed North on Highland, turn right on Marine Ave and again right on Blanche in order to stage at Valley. An SBW course marshal will be stationed at 15th and Highland to identify the team car per the approved list. The Marshall shall communicate with The USCF race officials that car(s) are staged and also to receive instruction from officials that the cars are safe to enter and proceed COUNTER-CLOCKWISE (i.e.,turn right) and proceed to the designated parking area on the left (infield) where directed.

CSC personnel will receive passes to park in the parking lot on Ardmore South of 15th Street. Entrance to the lot is from Manhattan Beach Blvd on Ardmore.

Fencing, barricades and pedestrian crossings will remain essentially the same, with possible minor variations. There will be bleachers at Pacific (outside turn) and possibly more than the usual spectator interest as this the final corner before the run-in to the finish. The wheel Pit will now be located on the South side of the stage on the infield.

## Approved Vehicle Access

1. All vehicles except Team Cars (see below) will enter the race course via Highland and 15<sup>th</sup> Street. An SBW course marshal located at 15<sup>th</sup> and Highland will check that the Vendor or VIP is on the official access list or already has a color coded entry pass and will then direct the driver to their designated parking area. All vendors and VIPs should already have their passes. Team Cars that may show up at 15<sup>th</sup> and Highland will be directed to proceed North on Highland, right on Marine, and right on Blanche where they will stage at the right side of Blanche just before the blockade at Valley.

A volunteer will check the VIP and Vendor lot entrance on 15<sup>th</sup> as soon as possible in the morning before the first race. (Several people have unfortunately been towed away who had entered the lots well before the street access was controlled at Highland.) The entrance to 15<sup>th</sup> will be given first priority in the morning to close this access to help prevent racers and others from entering these lots early without a pass. Vendors will be instructed to take the last left turn on 15<sup>th</sup> before the race course into the Post Office parking lot. Vendors who have parked in the lot as of 0500 Sunday should have a pass on their dashboard; a volunteer will be assigned to check the vendor lot and report any cars without a pass to the SBW Coordinator (Steve) to determine if any subsequent action is required. VIPs on the list will be told by the marshal at Highland to take the first right turn and park in the city lot (unless they have a color coded pass permitting entry to another lot).

3. Teams requesting team cars will be informed in advance that they must have their team cars stage on Blanche (via Rosecrans or Marine) at Valley. Team Cars must be on the approved list to gain entrance to the course. The Marshall at Blanche will check the Team Cars against the approved list. Team cars shall then get in one line by the curb as directed in the order they arrive. No double parking shall be permitted when staging at Blanche (unless otherwise instructed). Drivers should be asked to place their passes on the dashboard to facilitate further identification and guidance. There is only one vehicle per team allowed. If there are any access issues that can't be resolved by the marshal at Blanche, contact the race director (Greg Aden) for guidance. If Greg does not respond, radio to the course marshal coordinator (Chuck Watson). The Course Marshall at Valley will then instruct each Team car driver to enter the course to the right (counterclockwise) and proceed to the parking lot on the left before the Start finish line as instructed.

6. When a race is completed and the course is clear, the SBW course marshal at 15<sup>th</sup> and Valley will open the barriers to allow the staged riders on 15<sup>th</sup> to proceed to the start line. (The race Chief Referee will radio that the staged riders can be allowed to enter the course before this happens.) As mentioned in the summary of changes, the riders will subsequently be directed by officials to proceed CLOCKWISE on the right hand side of Valley and past the start/finish line where they will then make a U-turn and queue up behind the start line. This is the only exception to the counterclockwise rule! After the riders have all entered, the course marshal at 15<sup>th</sup> Street will replace the barriers.

7. Team cars are permitted to leave the parking lot only after the completion of racing

***The following sections 8-11 are particularly relevant to Course Marshals assigned to 15<sup>th</sup>, 17<sup>th</sup>, and 18<sup>th</sup> Streets. Each position will receive a tailored set of instructions that must be passed on to their fill in. Please read carefully because of major changes affecting safety.***

8. All participants, residents, etc. are to be treated with courtesy and patience as they may reasonably be frustrated with the restrictions on their movements. In other words, this is a good PR opportunity for the race.

9. All vehicles entering the course as instructed will travel COUNTER-CLOCKWISE around the course to the designated exit.

## COURSE ACCESS CONTROL

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- Residents on the 17<sup>th</sup> street cul-de-sac may exit in their cars as directed by the Course Marshal at 17<sup>th</sup> to turn right onto Ardmore in order to exit on 18<sup>th</sup> street. The Course Marshal at 17<sup>th</sup> will radio to the Course Marshal at 18<sup>th</sup> that a resident's car is headed their way; the Course Marshal at 18<sup>th</sup> shall acknowledge that they got the message and then open the barrier at 18<sup>th</sup> and direct the resident to exit East on 18<sup>th</sup> Street. The resident shall also be informed when waiting at 17<sup>th</sup> street that they must re-enter via 15<sup>th</sup> street and then proceed to 17<sup>th</sup> Street when and as directed. No vehicle is to enter at 18<sup>th</sup> onto the race course.
- The Course Marshal at 15<sup>th</sup> will control access to the course for automobiles wishing access to 17<sup>th</sup> Street *only*. The Marshal will radio to the 17<sup>th</sup> street Marshal that a vehicle is returning to 17<sup>th</sup>.
- The Course Marshal at 17<sup>th</sup> street will proceed to open the barriers for residents coming from 15<sup>th</sup> to re-enter.
- Residents shall not be unnecessarily delayed and do not need to be detained until after a race *if it is safe to proceed from 17<sup>th</sup> to 18<sup>th</sup> or from 15<sup>th</sup> back to 17<sup>th</sup> via Ardmore*; see item 11 below.
- Cars coming West on 15<sup>th</sup> trying to go to American Martyrs Church should be directed to go back, turn left on Pacific and enter from the East side of the Church.
- CSC may have personnel assigned at these intersections; Marshals at 15<sup>th</sup>, 17<sup>th</sup> and 18<sup>th</sup> should introduce themselves and coordinate with CSC. This race protocol is the official instruction for course access and CSC has been briefed.
- Individual instructions will be prepared for each corner and given to the Marshal prior to the first race, along with verbal instructions; instructions and briefing will be passed on to any replacements.

11. The race official on the following motorcycle stays behind the main pack during the race. He will signal the number of stragglers that are behind the motor the marshals at 15<sup>th</sup>, 17<sup>th</sup> and 18<sup>th</sup> Streets must be careful to ensure that the stragglers have passed or are at a safe distance before permitting residents vehicles on the course.

12. SBW volunteers will control pedestrian crossing at the designated and heavily used crossings (see below). Whistles will be issued to volunteers to alert people when there are approaching riders or vehicles.

13. Volunteers will be issued orange vests for identification. Wearing the vests is a City requirement while on marshal duty.

14. Affected residents (15<sup>th</sup>, 17<sup>th</sup>, 18<sup>th</sup>, and 19<sup>th</sup> Streets) will be notified by mail or by hand delivery about the street and excess watering restrictions.

## Emergency Access

Emergency services (Police, Fire, ambulances, etc.) will enter from 15<sup>th</sup> street at Valley as a primary access point. The secondary access point, if needed, will be via Ardmore at 15<sup>th</sup> St. The marshal at 15<sup>th</sup> will make them selves available to remove barriers to assist entry as directed by Police of Fire.

Having entered the race course on 15<sup>th</sup> street, emergency vehicles should proceed in a COUNTER-CLOCKWISE direction around the course to the incident location.

## Communication

As in the most recent MBGP's, there will be a communication "Command Post". This will be staffed by CSC, representing the MB Police. The Command Post will have two handsets of each type of communication device used by participating organizations. The purpose of communications with "Command Post" is an emergency situation, such as a major crash with serious injuries, a car on the course, excess water on the course, or worse. Crash/injury assessment of the riders and need for notifying the Command Post is the responsibility of the USCF officials, not SBW volunteers. Any other major disturbance should be reported to the Command Post by any individual assigned a radio for that purpose. The individual making a report to "Command Post" shall have a pre-assigned call ID that includes their assigned location as listed below. Reports to "Command Post" shall include a statement of facts and Command Post will take it from there to request additional info or forward to emergency services, etc.

Caller ID, with Cross reference to the SBW Course Marshal Volunteer list:

<b>Volunteer List</b>	<b>Caller ID (when addressing the Command Post)</b>
Turn 3/4	Course Marshal at Pacific
Ardmore at 18th	Course Marshal at 18 <sup>th</sup> and Ardmore
Ardmore at 17 <sup>th</sup>	Course Marshall at 17 <sup>th</sup> and Ardmore
Turn 1	Course Marshal at 15 <sup>th</sup> and Valley
Turn 2	Course Marshal at 15 <sup>th</sup> and Ardmore
Highland	Course Marshal at 15 <sup>th</sup> and Highland
Jocelyn	Course Marshal at Jocelyn on Valley
Playground	Course Marshal at Tot's Playground on Valley
Fence End	Course Marshal at end of Fencing on Valley
Blanche	Course Marshal at Valley and Blanche

If you cannot reach the "Command Post" in the event of an emergency, call Jill Mendoza at the following telephone number: 310-802-5104

The Volunteer Matrix for Course Marshals is attached. Alternates may be added or assigned elsewhere as needs and resources dictate. Volunteers should call the Marshal Coordinator (Chuck Watson) as needed for a temporary break. They should call on the radio, if assigned one, or Chuck's cell phone at 310-872-6755.

Other *non-emergency* calls from volunteers should be addressed to the individual, e.g., (see list below). Please refrain from using the term SBW Command Post to avoid confusion with the emergency Command Post.

## **Radios for the “Command Post”**

When the radios are received by SBW from Chevron, a unit must be delivered to the Command Post (CSC) as soon as possible. They are located inside the office of the Fire Department at 15<sup>th</sup> and Valley. We continue to have spotty radio response to course marshals. Users should be briefed at the SBW tent on radio usage. They should be familiar with the above protocols before the event.

## **Key SBW Contacts Phone Numbers**

Race Director:	Greg Aden 213-819-2119
Volunteer Director:	Steve Whitsitt 310-890-7416
Course Set-up/Tear- Down:	Jim Heise 310-489-4192
Course Marshals:	Steve Whitsitt 310-890-7416 or Chuck Watson at 310-872-6755
Command Post	Jill Mendoza 310-802-5104

Note: most individuals on this list above will also have radios.